



Prepare yourself to enter a hidden, dark and chilling world. A world of high stakes gambling, robbery, violence, sex and cold blooded murder. A world teeming with spies, terrorists, prostitutes, gangs and all matter of depravity. Welcome to the secret world of video games.

Previously video games were domain of nerds, geeks: the underachievers in society but now video games are now for everyone. Billions are playing: from the housewife to the president.

Gaming is the <u>ultimate</u> entertainment: A chance to escape into an unlimited number of worlds from the bleak truth of life - but unfortunately into this world we bought humanities dark nature.

THE DARK SIDE OF GAMING delves into the under world of computer gaming, where just beneath the surface of multi-billion dollar industry lurks mayhem, adultery, organized crime, robbery, rape, death, and that's just the nice stuff. THE DARK SIDE OF GAMING is like the Faces of Death for Video Games.

How dark can gaming get you ask? Follow me:









This guy lost his wife and son to suicide over video games.

It's hard to believe it that a video game can be the tipping point in someone committing suicide.

This is a sensitive subject but a troubling one worth investigating. What about delving into these worlds can cause someone to want to leave this existence from the anonymous gamer, to top million dollar MLG players?

Is it depression or something deeper? We'll find out.







It's no secret sitting playing video games for hours is unhealthy, however did you know it can even kill?

In South Korea, people are dropping like flies from heart attacks and deep leg thrombosis from marathon multi-day gaming sessions.

Some others are so addicted they ignore their own children staving them to death like this couple to the left that were so caught up in their alter egos below that they forgot to feed their own real life daughter!

Video games are literally killing people: hardening arteries, supersized Hot Pocket© fueled guts, stress, carpal tunnel, the list and cost of health care from video games is sky rocketing across the land - and yet still we MUST play!





Cheating on one's spouse is on the rise around the world. There is more access than ever to connect to willing sex partners. How much of that has to do with video games?

PLENTY!

Video games are splitting relationships like crazy! Yes you can finally get laid playing Mario Bros.

Nerds and geeks: the bane of Tinder and OkCupid now have multiple universes to unleashed their unchecked libidos - Chating with other games in virtual reality for hours on end.

Many people are leaving their partners that put up with their bullshit, for someone they really love - or at least is ranked high in League of Legends.

Let's follow this trail of tears and interview the winners and losers in this game of love.





Gamers are the ultimate target of Catfishing. That's when someone chats you up online and pretend they look like the person of your dreams when they more likely look like your nightmare.

At the click of the mouse, one can change ones sexual orientation to anything! Predators lure in unsuspecting gamers into long distance love affairs sight unseen. Some do it because they have low self esteem, or lonely - or disgustingly to trap vulnerable underage kids.

In some cases gamers are even getting their bank accounts depleted. A fool and his money are soon parted - and these steamy digital love affairs are leading to gamers with to fork over their cash to continue the relationship.

Sometimes they are too embarrassed to report it to authorities: They get off scott free!





While some gamers are meeting new lovers inside of the games worlds - some people are just straight up falling for the video game characters themselves!

These people truly believe they are dating these fictional digital characters and some even go so far as getting married to them!

How and why do these seemingly normal people who still function in society every day with friends and a job decide to walk down the aisle with a video game character? What make someone show up to family events with a video game as their boyfriend or girlfriend?

Will society accept this growing trend? Do they even have consent to date and kiss and god knows what else they do with these characters? We'll find out!





Selling video games on services like Craigslist is downright dangerous. Chances are high you will be robbed - and possibly even murdered selling games. I'd rather go face ISIS.

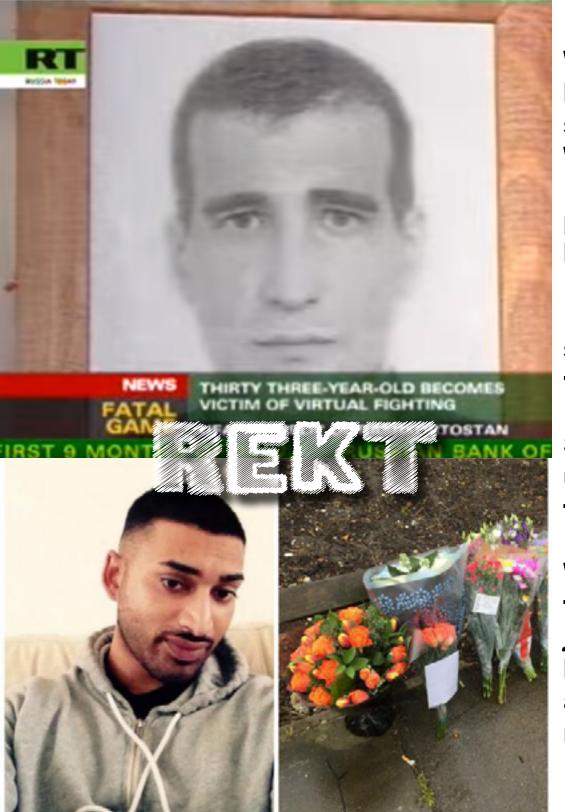
The news is peppered with stories of murders over Dorito Dust covered Xboxes and Playstations.

No one is safe from the predatory thieves who want to play video games like Call of Duty so bad they are ready to take your life. Why are so many people ready to risk everything for a few seconds on the joystick?

We should go in deep. Setup our own hidden camera sales off Craigslist to see how crazy it is out there and hope we don't get shot!







What happens when the battle in the gaming world spills out onto the streets? What happens in Warcraft no longer stays in Warcraft, people talk shit and want to take beef to the streets!

In Russia, a guy wound up stabbed good and dead after they tried to turn a League of Legends rivalry into West Side Story. Another guy is pushing up daisies because he beat his friend in a XBOX game.

What makes someone go so far that they throw down their joystick and pick up a baseball bat to unlock the achievement of felonious murder in the first degree? Is it that serious? Yes it is.





Some people are so obsessed with gaming on their computers that they forget to clean up. They turn their homes into dens of unbelievable filth.

One has to wonder how anyone is going to live in these apartments again. These tenants look like they don't even leave the couch to go to the bathroom.

We know for a fact some don't! Some use diapers and urine bottles to keep the game going at all costs. Maybe even worse things.

We plunge into the filthiest of these dens and show the world why a true do or die gamer lives like for this.



Online Harassment In Gaming: Racism, Homophobia, Sexism, Rape Culture, Transphobia and stuff we don't even have a name for yet. No one is safe motherfucka!

There are some real shitlords in the gaming world. Powerless misanthropes who seek to make a people feel as outcast and they do in society. They drink every tear like it's moscato. Who are these shitlords that seek to asshurt people? What exactly are they saying? Why do they feel comfortable signing up with their credit card on a gaming network and say the worst things a human being can say to someone else just to get a reaction? Douchebaggery knowns no bounds and we aim to find out why.





It's a dirty business scouting for talent for schools. Sports programs generate billions for Universities - and they have entered the Major League gaming arena. That's right you can get a scholarship to go to college for fucking free from winning DOTA - but just like with Football, these recruiters will do anything to get the "athlete" to come to their school: expensive gifts, drugs, cars, romancing the students lonely mother.

Recruiters have always been low life scum bags in a suit, and they want these players at all costs. We'll find how low they are willing to go.





There are Multi-million dollars prizes for winning gaming tournaments. And of course, gamers we there in a professional league or at home are increasingly turning to drug usage to stay up longer, focus, improve reaction time and make their performance better any way they can. Some of the substances are controversial like nootropics others are just down right illegal like cocaine.

There is no drug testing yet in Major League gaming - so its the wild, wild west of getting fuuuuucked up. People will do anything to quickscope you and win the game. We'll find these drugs and the players that take them and find out why they take them and try them ourselves. For research purposes of course.





E-gaming tournaments are bigger than boxing ever was globally bring enough billions to literally effect the GNP of some nations. It was inevitable that paying players to take a dive was bound to rear it's ugly head. From organized crime gambling interests to brand endorsement paying off with winner - everyone has a interest in skewing a win in their favor and they are willing to pay big bucks to do it. One player caught doing it tried to commit suicide. How long before violence or even murder enters this aspect of the dark side of gaming - or has it already? We'll find out.





When you think of gambling - you imagine overweight retired truckers and corporate middle managers sipping daiquiris and smoking cigars. That's fading fast!

The fastest rising gambling in the world is betting on E-sport tournaments. It's predicted it'll be \$23 Billion annually! In some cases the gambling is skirting the letter of the law by inches. Vegas gives 10-1 on Liu Kang beating Johnny Cage in Mortal Kombat

Gambling is a highly addictive vice. All that cash flowing is like a magnet to graft, theft, organized crime - in fact there are already players and team being paid to take a dive in competitions and making sure they get tons of drugs to win - or to lose. Let's take a look at this seedy side of the growing global E-gaming empire.







Pirating games so you don't have to pay for it is big business. Ten games are dropping a day at \$60 dollars a pop. You think this guy right here has money to pay for that? He makes \$60 a YEAR.

Heck no, and he needs to play a game worse than us! On the grimy streets and back alley ways from New York, USA to New Delhi, India you can find illegal games being hawked like drug dealers selling crack - they sell games for a fraction of the cost on your favorite media delivery system.

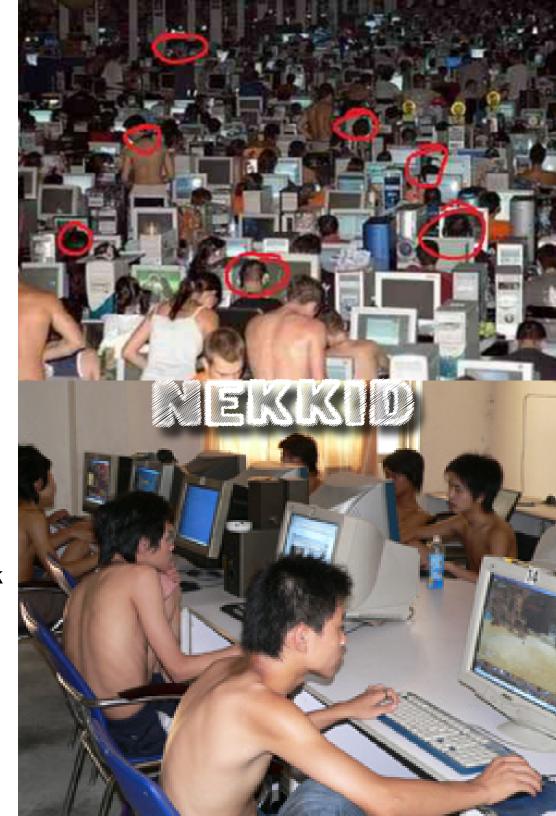
The industry says they loose \$10 BILLION to pirated games. Let's delve into these open air markets and the seedy FTP sites that dot the Internet to see first hand what's the deal (and get some free games too!)



Some games have in-game currency and items like magical swords with +4 magical damage. In Asia gold-mining sweatshop farms have sprouted up to "mine" these items from online video games and sell it on the open market outside the game for HUGE profit - while paying these kids clicking their hearts out almost nothing.

Why bother to play to start at the bottom like Drake? Just hire a firms that builds characters up by playing them, or outfit them with these "goldmined" objects like a magic armor for 5,000 USD (that's free in the game) so they can walk around in the digital game realms like they are gods gift to earth.

These are actual photos from sweatshops - they don't even let them have shirts! Let's go in and find out what's really going on.





The increasing value of video game currency and objects make it PERFECT for international money laundering. It seems implausible, but you can literally wash money clean sending it through online video games.

At the moment its all tax and tariff free! No one blinks an eye at the moment if you buy an assload of video game items like magical swords, car skins and chests full of gold coins and then sell them later in another country. You can move \$10,000 in the blink of a eye with no tracking.

It's the perfect high tech way to launder drug money, stolen credit cards, hacked bank accounts, human trafficking profits as long as the server stays up you'll never go broke. Hell you could pay someone to murder someone with a plus ten magical sword from League of Legends and get change back from the hitman.

Let's see how it's done and peer into the dark recesses of dirty money.





Video games are fertile ground for hacking. Some hackers start hacking games just to one up their fellow players, but some hackers are going much father than that. They infect video games with malware and trojans into wide spread pirate copies in order to gain access to people's computers to use them for nefarious purposes.

Rouge games exist with trojans even in trusted game stores, install the wrong game and you are opening up a doorway into your computer as big as the Holland tunnel. Sometimes the games themselves overlook gigantic back doors that hackers exploit to control your computer for fun or profit. The right hacker can delete your hard work, or expose your porn collection to the world.

There are even nation states and organized crime getting into the game. Huge co-ordinated DDOS attacks take place bringing gaming networks down in hopes of getting ransoms paid to stop the revenue loss from downtime. Some hackers go for threatning to release precious customer data on the digital black market for millions. Hacking in video games are here to stay.

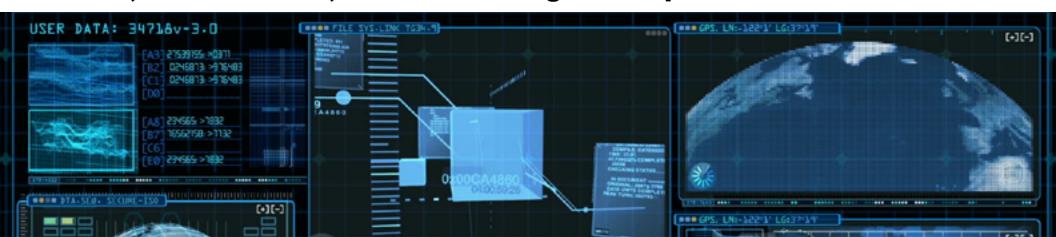




Games have become one of the most invasive forms of software known to man. Games know your email and home address, credit card details, social media networks, and GPS location - and you fork it over with a smile on your face. These games can take over your who life and know everything about you and where you are.

With your permission, they can access to your microphone, camera and your cell phone. Sometimes they might even be recording your location and image even when your phone and computer is off. Where is this data stored, and is it being used against you? OF COURSE IT IS. All this data has a huge price on it.

Insurance companies pay prime money to find out if you are playing games while driving, marketing and ad companies wanna know what you buying and doing any time of the day, and even worse? State actors (Nations both sovereign and rouge) are getting in on the act. Sometime this data is hacked of millions and available for a price on the digital black markets of the world for pennies on the dollar. Let's dive into this world, but be careful, the rabbit hole goes deep.







Gaming networks have also become a powerful propaganda tool for state actors. The USA military spends millions using video games to ramp up their recruitment for the Army, Navy, Marines and Air Force.

Terrorist networks like ISIS and Al Queda have their own video games they use to indoctrinate youth into their causes floating around on the dark web.

There are even troubling racist and anti-semetic games that are disseminated among those seeking such dark deplorable interaction.

Gaming chat networks are currently considered one of the safest way for terrorist networks to communicate. Their recruitment efforts, money transfer and marching orders for sleeper cell's hides among the online chatter of millions trying to organize attack raids on Call Of Duty or DOTA 2.

Let's face is everything in the gaming world is being bombed or shot - how can National Security Agencies tell the difference? They can't. Let's go in and find these racist games and enclaves of evildoing and say hello!



The Dark Side Of Gaming documentary is a marriage of well developed documentary techniques with hard hitting key interviews with relevant people presented with a expansive fast paced visual style that enhances the narrative direction of the documentary. These all too crazy scenarios are anchored with the stories from the human's they impact on a daily basis.

Some of the subject matter presenting here is sensitive. We'd have to invite members of the hacking community involved in criminal activities, and we'd have to guarantee their anonymity for this documentary. We could be incredibly inventive here, shattering the staid visual treatment of anonymity forever.

This subject matter begs to be tackled with a subtle investigative journalism style with teeth. So many dark disturbing parts of society and the human psyche are being covered in this documentary it's perfect for going hands on to plumb the system as see what else is there. The subject matter is perfect for setting up live catfishing sessions, examining real stolen video game data up close, showing how to launder money down to the button press, and attempting to see how often one truly does get robbed selling video games on Craigslist.

Visual Style: Gamers and gaming culture have developed a complex and rich visual language that encompasses everything from MEMES to animated GIFS, music and more. This style sustains the billions of hits on Youtube, Twitch and video game network gaming content globally. It's high energy and pitch perfect for the subject matter and audience.

